

A Novel One-Time Identity-Password Authenticated Scheme Based on Biometrics for E-coupon System

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(Received Aug. 29, 2014; revised and accepted Mar. 23 & July 4, 2015)

Abstract

Nowadays, the application of e-coupons is quite a novel issue but is becoming increasingly popular among electronic commercial businesses owing to save much money by using the e-coupons. In this paper, a new robust biometrics-based one-time identity-password (OTIP) authenticated key agreement protocol is given for E-coupon system. Our proposed protocol adopts one-time password-authenticated algorithm, which is that a hash chain can update by itself smoothly and securely through capturing the secure bit of the tip, has the feature of high-efficient. In addition, biometrics-based algorithm can make the scheme become more secure and user friendly. The combination of above-mentioned algorithms can lead to a high-practical scheme in the universal client/server architecture. Security of the protocol is based on the biometric authentication and a secure one way hash function with the hash chain. At the same time the proposed protocol can not only refrain from many consuming algorithms, but is also robust to many kinds of attacks and owns much excellent features. Finally, we provide the secure proof and the efficiency analysis about our proposed scheme.

Keywords: Authentication, biometrics, e-coupon, one-time identity-password

1 Introduction

With the rapid development of mobile internet related to many service providers such as stock exchanging, commodity trading, and banking, many key agreement protocols have been studied widely. However, many authentication key agreement protocols used in M-commerce are designed for cable network and consume much communication rounds and computation costs, making them unfit for mobile internet surroundings. Furthermore, M-commerce

are designed to satisfy user experience, especially for security and efficiency. So the paper purposes to design an authenticated key agreement scheme for E-coupon system which can achieve high-level security, high-efficiency and user friendly at the same time.

One time password (OTP) means that the password can be used only once. Nowadays, OTP has been widely used in the financial sector, telecommunications, online game field and so on. As a general rule, traditionally static password, for its security, can be easily stolen because of Trojan horse and keylogger program. It may also be cracked by brute force if an adversary spends enough time on it. Attackers can impersonate the legal user to communicate with the service server, and even modify the password of the legal user so that legal user cannot login the server. To address these conditions, OTP was developed as a solution. It is an approach to effectively protect the safety of the users.

Lamport [8] firstly put forward a method of user password authentication using a one way function to encode the password in 1981. Obviously, due to the higher safety request of the user, many schemes based on this method [4, 6, 11, 14, 16, 19, 21] have been proposed. In 2000, Tang [19] proposed a strong directed OTP authentication protocol with discrete logarithm assumption. In 2010, based on the use of OTP in the context of password-authentication key exchange (PAKE), which can offer mutual authentication, session key exchange, and resistance to phishing attacks, Paterson et al. [16] proposed a general technique which allows for the secure use of pseudorandomly generated and time-dependent passwords. In 2011, Fuglerud et al. [4] proposed an accessible and secure authentication way to log in to a banking server, which used a talking mobile OTP client rather than dedicated OTP generators. Later, Li et al. [11] proposed a two-layer authentication protocol with anonymous routing on small Ad-hoc devices. In 2012, Mohan et al. [14] proposed a new method using OTP to ensure that authenticating to

services, such as online shopping, was done in a very secure manner. In 2013, Huang et al. [6] proposed an effective simple OTP method that generates a unique passcode for each use. In Huang's method, OTP calculation used time stamps and sequence numbers. In addition, a two-factor authentication prototype for mobile phones using Huang's method has been used in practice for a year. In 2014, Xu et al. [21] proposed a self-updating OTP mutual authentication scheme based upon a hash chain for Ad hoc network. The updating process can be unlimited used without building a new hash chain.

However, these literatures [4, 6, 8, 11, 14, 16, 19, 21] only care about covering the password with one-time password. In fact, the identity information is equally important. Because an adversary can retrieve much useful information from the static identity by connecting with other information. Based on these motivations, the article presents a new simple biometrics-based one-time identity-password (OTIP) authenticated with key agreement protocol for mobile device using in E-coupon system between user and server to fit mobile internet communication setting. Compared with previous related protocols, the proposed scheme has the following more practical advantages: (1) it firstly presents the concept of one-time identity-password. (2) it provides a kind of biometric authentication function securely [10], (3) it provides simple and robust session key agreement by adopting one-time identity-password, (4) it provides secure one-time identity-password and biometrics and Seed update function by using biometrics update protocol, and (5) it can decrease the total calculated amount and communication rounds due to the hash chain and XOR operation, (6) it is secure against well-known kinds of attacks.

The organization of the article is described as follows: some preliminaries are given in Section 2. Next, a biometrics-based one-time password-authenticated with key agreement scheme is described in Section 3. Then, the security analysis and efficiency analysis are given in Section 4 and Section 5. This paper is finally concluded in Section 6.

2 Preliminaries

2.1 Biometric Authentication

Each user has their unique biometric characteristics, such as voice, fingerprints, iris recognition and so on. These biometric characteristics have irreplaceable advantages: reliability, availability, non-repudiation and less cost. Therefore, biometric authentication has widely used. During the biometric collection phase, a biometric sample is collected, processed by a smart device, and stored which prepared for subsequent comparison. During the biometric authentication phase, the biometric system compares the stored sample with a newly captured sample. Obviously, smart device has powerful information confidentiality and flexible portability. When performing a biometric authentication process, a user inputs a smart

device, and utilizes a simple finger touch or a glance at a camera to authenticate himself/herself [1, 3, 10].

2.2 Biometric Authentication

A secure cryptographic one-way hash function $h : a \rightarrow b$ has four main properties:

- 1) The function h takes a message of arbitrary length as the input and produces a message digest of fixed-length as the output;
- 2) The function h is one-way in the sense that given a , it is easy to compute $h(a) = b$. However, given b , it is hard to compute $h^{-1}(b) = a$;
- 3) Given a , it is computationally infeasible to find a' such that $a' \neq a$, but $h(a') = h(a)$;
- 4) It is computationally infeasible to find any pair a, a' such that $a' \neq a$, but $h(a') = h(a)$.

2.3 Hard-Core Predicate

General speaking, a polynomial-time predicate b is called a hard-core of a function f if each efficient algorithm, given $f(x)$, can guess $b(x)$ with success probability that is only negligibly better than one-half.

Definition 1. (*Hard-Core Predicate*) A polynomial-time-computable predicate $b : \{0, 1\}^* \rightarrow \{0, 1\}^n$ is called a hard-core of a function f for each probabilistic polynomial-time algorithm A' , each positive polynomial $p(\cdot)$, and all sufficiently large n has $Pr[A'(f(U_n)) = b(U_n)] \leq \frac{1}{2} + \frac{1}{p(n)}$. U_n is a random variable uniformly distributed in $\{0, 1\}^n$.

2.4 Hash Chain

Definition 2. (*Hash Chain*) Select a cryptographic secure hash function h with secure parameter $k : \{0, 1\}^* \rightarrow \{0, 1\}^k$. Pick a seed s randomly and apply h recursively N times to an initial seed s to generate a hash chain. The tip ω of the chain equals $h^N(s)$.

$$\omega = h^N(s) = h(h^{N-1}(s)) = \underbrace{h(h(\dots h(s)))}_{N \text{ Times}}$$

2.5 RSA Cryptography

Rivest, Shamir, and Adleman first designed the RSA cryptography system in 1977. Subsequently, several other researchers began to use the RSA system to accomplish the applications of digital signature and data encryption. In the RSA system, we can generate two keys - a public key and a private key. The keys can easily be built between Entity C as follows:

C first chooses two different large prime numbers p, q and computes $n = pq$. Then, C generates e that satisfies $\gcd(e, \varphi(n)) = 1$, where $\varphi(n) = (p-1)(q-1)$. Finally C can get d from computing $ed \equiv 1 \pmod{\varphi(n)}$.

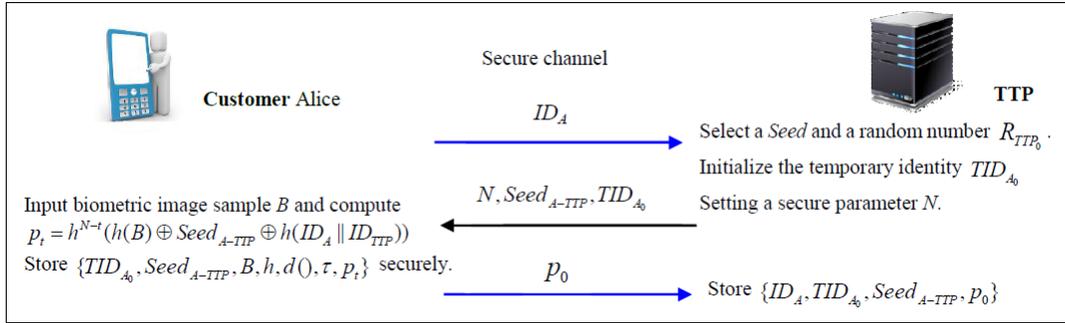


Figure 1: User registration phase (Customer Alice as an example)

As mentioned above, (n, e) is the public key and (p, q, d) is the private key. To protect the integrity of the message, the signer can use the private key to sign the message as $(m)^d$ and the verifier can use the signature and public key to check the integrity of the message m as $((m)^d)^e = (m)^{ed} \bmod n = m$.

3 The Proposed Protocol

In this section, biometrics-based one-time identity-password authenticated key agreement scheme is proposed which consists of three phases: the user registration phase, authenticated key agreement phase and the Seed and one-time password update phase (because the temporary identity is updated in every authenticated key agreement phase). But firstly some notations are given which used in the proposed scheme.

3.1 Notations

The concrete notation used hereafter is shown in Table 1.

3.2 User Registration Phase

We assume that the user can register at his appointed server in some secure way or by secure channel. Figure 1 illustrates the user registration phase.

Step 1. When a user Alice wants to be a new legal user, she chooses her identity ID_A at liberty and sends it to the trusted third party **TTP** with some her necessary information.

Step 2. Upon receiving the request from Alice, TTP selects a *Seed*, a random number R_{TTP_0} and setting a secure parameter N . Then **TTP** initialize the temporary identity TID_{A_0} and computes $h(R_{TTP_0}), Seed_{A-TTP} \oplus R_{TTP_0}$ and sends $\{N, Seed_{A-TTP}, TID_{A_0}\}$ to Alice via a secure channel.

Step 3. Upon receiving the message $\{N, Seed_{A-TTP}, TID_{A_0}\}$, Alice inputs her personal biometric image sample B at the mobile device. Then Al-

ice computes $p_t = h^{N-1}(h(B) \oplus Seed_{A-TTP} \oplus h(ID_A || ID_{TTP}))$ and submits P_0 to **TTP** via a secure channel. Finally Alice's mobile device stores $\{TID_{A_0}, Seed_{A-TTP}, B, h, d(), \tau, p_t (0 \leq t \leq N)\}$ securely, where $d(\cdot)$ is a symmetric parametric function and τ is predetermined threshold for biometric authentication. The parameter t is the reverse counter of the chosen hash chain: when $t = 0$, the $h^N()$ of hash chain is the first instance used in the proposed protocol. When $t = N - 1$, the $h^{N-(N-1)}() = h()$ of hash chain is the last used instance in our proposed protocol.

Step 4. Upon receiving the message $\{p_0\}$, **TTP** stores $\{ID_A, TID_{A_0}, Seed_{A-TTP}, p_0\}$ securely.

Remark 1. In brief, the **SHOP S** can be as a user to registration on the **TTP** server. The only difference comparison with the customer Alice registration on the **TTP** server is the notations's subscripts, such as $Seed_{S-TTP}, ID_S, TID_{S_0}$ and so on.

3.3 Issue E-coupon Phase

Shop **S** has the biometric sample B^* , and her mobile device ($Seed, B, h, d(), \tau, p_t, TID_{A_{t-1}}$). **TTP** securely kept the secret information $\{Seed_{S-TTP}, p_{t-1}, TID_{S_{t-1}}, ID_S\}$. The concrete process is presented in the following Figure 2.

Step 1. If Shop **S** wishes to establish a session key with **TTP**, she imprints biometric B^* at the mobile device with her ID_S . Then the biometric authentication process of mobile device compares the newly captured B^* with the stored B . If $d(B^*, B) \geq \tau$, which means Shop **S** will get a connection refused response. If $d(B^*, B) < \tau$, which means Shop **S** will get a connection accepted response. Then the mobile device selects random R_{S_t} (the same length with $Seed_{S-TTP}$) and e-coupon z , then computes: $C_1 = M(Seed_{S-TTP}) \oplus M(R_{S_t} || ID_S || ID_{TTP} || z)$. After that, the mobile device sends $m_1 = \{TID_{S_{t-1}}, C_1\}$ to the **TTP**.

Table 1: Notations

Symbol	Definition
ID_A, ID_S ID_{TTP}	The identity of a user and the shop and the TTP server, respectively
TID_{A_t}	The temporary identity of Alice
R_{A_x}, R_{S_x}	Nonces
B	The biometric sample of user
τ	Predetermined threshold for biometric verification
$d(\cdot)$	Symmetric parametric function
h	A secure one-way hash function
$Seed$	An initial seed s to generate a hash chain by the TTP server
\parallel	Concatenation operation
\oplus	XORed operation
z	E-coupon
t	The reverse counter of the chosen hash chain by the server
$M(\cdot)$	Make both sides of XORed operation become the same length.

Step 2. After receiving the message $m_1 = \{TID_{S_{t-1}}, C_1\}$ from S, **TTP** will do the following tasks:

- 1) Using $TID_{S_{t-1}}$ to find $Seed_{S_{TTP}}$ and p_{t-1} and decrypt C_1 to get $R_{S_t} \parallel ID_{TTP} \parallel ID_S \parallel z$.
- 2) Selects random R_{TTP_t} and computes $M_{t_1} = N - t$, $M_{t_2} = Seed_{S_{TTP}} \oplus h(R_{S_t} \parallel R_{TTP_t})$, $M_{t_3} = h(h(R_{S_t} \parallel R_{TTP_t})) \oplus p_{t-1}$, $M_{t_4} = h(h(R_{S_t} \parallel R_{TTP_t}) \parallel TID_{S_{t-1}}) \oplus TID_{S_t}$, $K_{S_{TTP}} = h(h(R_{S_t} \parallel R_{TTP_t}) \parallel ID_S \parallel ID_{TTP})$.
- 3) Use d to sign z and ID_S . Compute $C_2 = M(K_{S_{TTP}} \oplus M(z \parallel h(z \parallel ID_S)^d \parallel ID_S \parallel ID_{TTP}))$. Store ID_S, z and $h(z \parallel ID_S)^d$ into database and publish e . Finally **TTP** sends the message $m_2 = \{M_{t_i} (i = 1, 2, 3, 4), C_2\}$ to S.

Step 3. After receiving the message $m_2 = \{M_{t_1}, M_{t_2}, M_{t_3}, M_{t_4}, C_2\}$, S will check if $h(M_{t_2} \oplus Seed_{S_{TTP}}) \oplus p_{N-M_{t_1}-1} = M_{t_3}$. If the equation does not hold, S terminates it simply. Otherwise that means S authenticates TTP in this instance. Then S computes $m_3 = p_t \oplus h(R_{S_t} \parallel R_{TTP_t})$, $TID_{S_t} = M_{t_4} \oplus h((M_{t_2} \oplus Seed_{S_{TTP}}) \parallel TID_{S_{t-1}})$, $K_{S_{TTP}} = h(h(R_{S_t} \parallel R_{TTP_t}) \parallel ID_S \parallel ID_{TTP})$ and deletes p_t . Use $K_{S_{TTP}}$ to decrypt C_2 and verify ID_S and ID_{TTP} . Finally S replaces $TID_{S_{t-1}}$ by TID_{S_t} and sends $m_3 = p_t \oplus h(R_{S_t} \parallel R_{TTP_t})$ to TTP.

Step 4. After receiving m_3 , TTP computes $p'_{t-1} = h(m_3 \oplus h(R_{S_t} \parallel R_{TTP_t}))$ and verifies whether $p'_{t-1} = p_{t-1}$ or not. If it does not hold, TTP terminates it. Otherwise, TTP replaces $p_{t-1}, TID_{S_{t-1}}$ by p_t, TID_{S_t} and stores them securely.

3.4 Download E-coupon Phase

Alice has the biometric sample B^* , and her mobile device ($Seed_{A_{TTP}}, B, h, d(\cdot), \tau, p_t, \tau, TID_{A_{t-1}}, ID_A$). S securely kept the secret information $\{Seed_{A_{TTP}}, p_{t-1}, TID_{A_{t-1}}, ID_A\}$. This concrete process is presented in Figure 3.

Step 1. If Alice wishes to download e-coupon from TTP, she imprints biometric B^* at the mobile device with her ID_A . Then the biometric authentication process of mobile device compares the newly captured B^* with the stored B . If $d(B^*, B) \geq \tau$, which means Alice will get a connection refused response. If $d(B^*, B) < \tau$, which means Alice will get a connection accepted response. Then the mobile device selects random R_{A_t} (the same length with $Seed$) and computes $C_1 = Seed_{A_{TTP}} \oplus R_{A_t}$. After that, the mobile device sends $m_1 = \{TID_{A_{t-1}}, C_1\}$ to the TTP.

Step 2. After receiving the message $m_1 = \{TID_{A_{t-1}}, C_1\}$ from Alice, TTP will do the following tasks:

- 1) Using $TID_{A_{t-1}}$ to find $Seed_{A_{TTP}}$ and p_{t-1} and decrypt C_1 to get R_{A_t} .

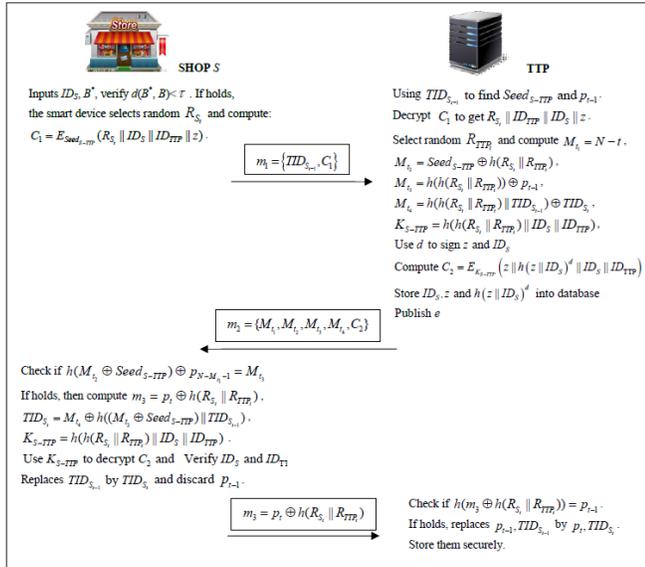


Figure 2: Issue e-coupon phase in our proposed scheme

2) Selects random R_{TTP_t} and computes

$$\begin{aligned} M_{t_1} &= N - t, \\ M_{t_2} &= Seed_{ATTP} \oplus h(R_{A_t} || R_{TTP_t}), \\ M_{t_3} &= h(h(R_{A_t} || R_{TTP_t})) \oplus p_{t-1}, \\ M_{t_4} &= h(h(R_{A_t} || R_{TTP_t}) || TID_{S_{t-1}}) \\ &\quad \oplus TID_{A_t}, \\ K_{ATTP} &= h(h(R_{A_t} || R_{TTP_t}) || ID_A || ID_{TTP}). \end{aligned}$$

3) Use ID_S to find z and $h(z || ID_S)^d$, $C_2 = M(K_{ATTP}) \oplus M(z || h(z || ID_S)^d || ID_A || ID_{TTP})$. Finally **TTP** sends the message $m_2 = \{M_{T_1}, M_{T_2}, M_{T_3}, M_{T_4}, C_2\}$ to Alice.

Step 3. After receiving the message $m_2 = \{M_{T_1}, M_{T_2}, M_{T_3}, M_{T_4}, C_2\}$, Alice will check if $h(M_{t_2} \oplus Seed_{ATTP}) \oplus p_{N-M_{t_1}-1} = M_{t_3}$. If the equation does not hold, Alice terminates it simply. Otherwise that means Alice authenticates **TTP** in this instance. Then Alice computes $m_3 = p_t \oplus h(R_{A_t} || R_{TTP_t}, TID_{A_t} = M_{t_4} \oplus h((M_{t_2} \oplus Seed_{ATTP}) || TID_{A_{t-1}}), K_{ATTP} = h(h(R_{A_t} || R_{TTP_t}) || ID_A || ID_{TTP})$ and deletes p_t . Use K_{ATTP} to decrypt C_2 and verify ID_A and ID_{TTP} . Then Alice gets z and $h(z || ID_S)^d$. Next Alice replaces $TID_{A_{t-1}}$ by TID_{A_t} and sends $m_3 = p_t \oplus h(R_{A_t} || R_{TTP_t})$ to **TTP**. Finally Alice can use the E-coupon z and $h(z || ID_S)^d$ at anytime.

Step 4. When **TTP** obtains m_3 , **TTP** computes $p'_{t-1} = h(m_3 \oplus h(R_{A_t} || R_{TTP_t}))$ and verifies whether $p'_{t-1} = p_{t-1}$ or not. If it does not hold, **TTP** terminates it. Otherwise, **TTP** replaces p_{t-1} by p_t to store p_t securely.

3.5 The Seed and One-time Password Update Phase

Figure 4 illustrates biometrics and password update phase. The steps are performed during the Seed and one-time password update phase as follows.

Step 1. When $t = N - 1$, a user (Alice or Shop **S**) and **TTP** need to update the *Seed* and one-time password at the same time. The user imprints biometric B^* at the mobile device. Then the biometric authentication process of mobile device compares the newly captured B^* with the stored B . If $d(B^*, B) \geq \tau$, which means the user will get a connection refused response. If $d(B^*, B) < \tau$, which means the user will get a connection accepted response. Then the user inputs her ID_A , and the mobile device selects random $R_{A_{N-1}}$ and computes: $R_{A_{N-1}} \oplus Seed$. After that, the mobile device sends $m_1 = \{TID_{A_{N-2}}, R_{A_{N-1}} \oplus Seed\}$ to **TTP**.

Step 2. After receiving the message $m_1 = \{TID_{A_{N-2}}, R_{A_{N-1}} \oplus Seed\}$ from the user, **TTP** will do the following tasks:

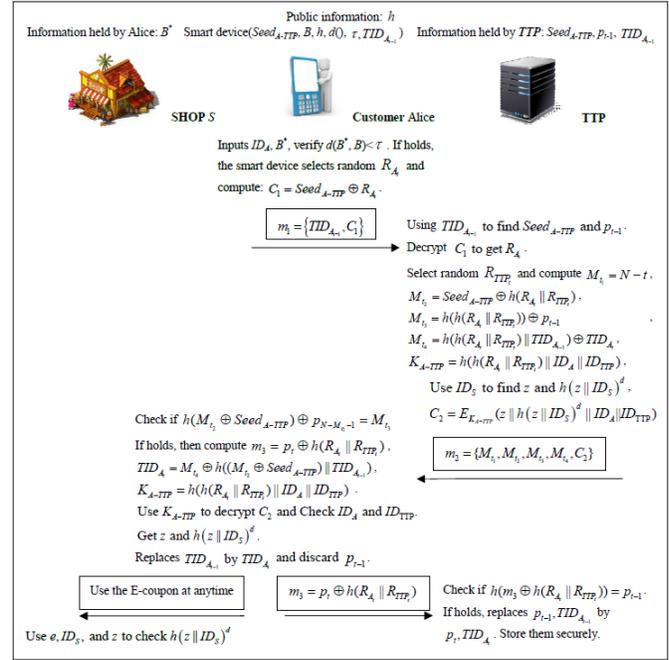


Figure 3: Download e-coupon phase in our proposed scheme

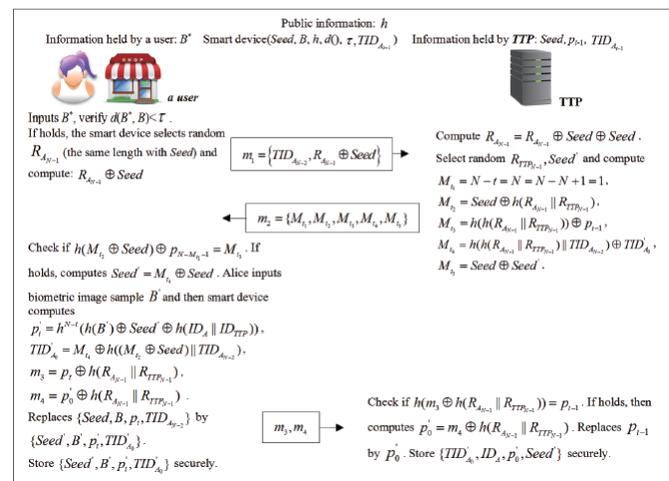


Figure 4: The Seed and one-time integrated information update phase (when $t = N - 1$)

Table 2: Definition and simplified proof

Category	Security Attributes	Definition	Simplified Proof
Security threats can be wiped out owing to shift static identity-password to dynamic identity-password	Guessing attacks (On-line or off-line)	In an off-line guessing attack, an attacker guesses a password or long-term secret key and verifies his/her guess, but he/she does not need to participate in any communication during the guessing phase. In an undetectable on-line guessing attack, an attacker searches to verify a guessed password or long-term secret key in an on-line transaction and a failed guess cannot be detected and logged by the server.	There is no fixed password at all. And the mobile device authenticated Alice only by Alice's personal biometric image sample B .
	Privacy protection	A user may use a resource or service without disclosing the user's identity during the protocol interaction.	For all the transmitted messages, there is no useful information about users or TTP .
	Impersonation attack	An adversary successfully assumes the identity of one of the legitimate parties in a system or in a communications protocol.	An attacker doesn't know the identity of the user at all, and he gets the temporary identities which are nothing but some random numbers.
	Man-in-the-middle attack(MIMA)	This is a form of active eavesdropping in which the attacker makes independent connections with the victims and relays messages between them, making them believe that they are talking directly to each other over a private connection, when in fact the entire conversation is controlled by the attacker.	The $m_i (1 \leq i \leq 3)$ contain the secret <i>Seed</i> and the nonces, a man-in-the-middle attack cannot succeed.
	Replay attack	A replay attack is a form of network attack in which a valid data transmission is repeated or delayed maliciously or fraudulently.	Any replay attack can't be carried out, because the temporary identity can be used only once.
Immune to the security threats owing to adopt biometrics authentication	Key Compromise Impersonation Attacks (KCI attacks)	An adversary is said to impersonate a party B to another party A if B is honest and the protocol instance at A accepts the session with B as one of the session peers but there exists no such partnered instance at B [7].	There is no password at all and the mobile device authenticated user only by user's personal biometric image sample B .
	Losting smart device and guessing attacks	An adversary gets the user's smart device and then carries out the guessing attacks.	Anyone including an adversary cannot pass the biometric verification.
Resist the security threat owing by nonces	Mutual authentication	Mutual authentication refers to two parties authenticating each other suitably and simultaneously.	Either TTP or the user can authenticate the other based on secret <i>Seed</i> .

- 1) Compute $R_{A_{N-1}} = R_{A_{N-1}} \oplus Seed \oplus Seed$;
- 2) Selects random $R_{TTP_{N-1}}$, $Seed'$ and computes $M_{t_1} = N-t$, $M_{t_2} = Seed \oplus h(R_{A_{N-1}} || R_{TTP_{N-1}})$, $M_{t_3} = h(h(R_{A_{N-1}} || R_{STTP_{P-1}})) \oplus p_{t-1}$, $M_{t_4} = h(h(R_{A_{N-1}} || R_{TTP_{N-1}}) || TID_{A_{N-2}}) \oplus TID'_{A_0}$ and $M_{t_5} = Seed \oplus Seed$.

Finally **TTP** sends the message $m_2 = \{M_{t_1}, M_{t_2}, M_{t_3}, M_{t_4}, M_{t_5}\}$ to the user.

Step 3. After receiving the message $m_2 = \{M_{t_1}, M_{t_2}, M_{t_3}, M_{t_4}, M_{t_5}\}$, the user will check if $h(M_{t_2} \oplus Seed) \oplus p_{N-M_{t_1}-1} = m_{t_3}$. If the equation does not hold, the user terminates it simply. Otherwise that means the user authenticates **TTP** in this instance. The user inputs biometric image sample B' and then mobile device computes $p' = h^{N-t}(h(B') \oplus Seed' \oplus h(ID_A))$, $TID'_{A_0} = M_{t_4} \oplus h((M_{t_2} \oplus Seed) || TID_{A_{N-2}})$, $m_3 = p_t \oplus h(R_{A_{N-1}} || R_{TTP_{N-1}})$ and $m_4 = p'_0 \oplus h(R_{A_{N-1}} || R_{TTP_{N-1}})$. Next the user sends m_3, m_4 to **TTP**. Finally the user's mobile device will replaces $\{Seed, B, p_t, TID_{A_{N-2}}\}$ by $\{Seed', B', p'_t, TID'_{A_0}\}$ and stores $\{Seed', B', p'_t, TID'_{A_0}\}$ securely.

Step 4. When **TTP** obtains m_3, m_4 , **TTP** computes $p'_{t-1} = h(m_3 \oplus h(R_{A_{N-1}} || R_{TTP_{N-1}}))$ and verifies whether $p'_{t-1} = p_{t-1}$ or not. If it does not hold, **TTP** terminates it. Otherwise, **TTP** computes

$p'_0 = m_4 \oplus h(R_{A_{N-1}} || R_{TTP_{N-1}})$ to replace p_{t-1} by p'_0 for storing $\{TID'_{A_0}, ID_A, p'_0, Seed'\}$ securely.

4 Security Consideration

The section analyzes the security of our proposed protocol. Let us assume that there are two secure components, including a secure one-way hash function and a secure symmetric encryption. Stored information, especially for seed, can be reserved in a secure way. Assume that the adversary has full control over the insecure channel including eavesdropping, recording, intercepting, modifying the transmitted messages. The definitions and analysis of the security requirements [12, 13, 17, 20] will be illustrated in this section.

Remark 2. Because there is no session key in our proposed scheme, so some security threats (such as known-key security, perfect forward secrecy and session key security and so on) need not to analyze. We can draw a conclusion that the proposed scheme provided one-time identity-password feature which can wipe out many attacks relating the static identity and static password. At the same time, our proposed protocol prevents the KCI attacks owing to OTIP mechanism. From the Table 2, we can see that the proposed scheme can provide privacy protection, mutual authentication and so on.

5 Efficiency Analysis

In our proposed protocol, no time-consuming modular exponentiation and scalar multiplication on elliptic curves are needed.

Table 3 shows the computational cost of our proposed scheme and the comparisons between our proposed scheme and Chang's scheme of [2]. Therefore, as in Table 3, we can draw a conclusion that the proposed scheme has the lowest computational costs and is well suited to the mobile device applications. Here, the operations used in our proposed scheme include symmetric encryption/decryption (**S**), asymmetric encryption/decryption (**As**), Chebyshev chaotic maps operation (**Ch**), the one-way hash function (**H**), and biometric authentication (**BA**).

Table 3: Computational cost of our proposed scheme and comparisons with [2]

Phase	Entity	Cryptography operation [2] (2014)					Our Proposed Scheme				
		S	As	Ch	H	BA	S	As	Ch	H	BA
① User registration phase	Shop	0	0	0	2	0	0	0	0	$N+2$	1
	Alice	0	0	0	2	0	0	0	0	$N+2$	1
② Issue e-coupon phase	TTP	2	0	1	2	0	0	0	0	0	0
	Shop	2	0	3	2	0	0	0	0	0	5
③ Download e-coupon phase	TTP	3	1	2	0	0	0	1	0	5	0
	Alice	2	0	3	2	0	0	0	0	5	1
④ App recondition phase	TTP	3	0	2	0	0	0	0	0	4	0
	Shop	0	1	0	0	0	0	1	0	0	1
⑤ Password renovation phase	Alice	0	0	0	2	0	0	0	0	0	1
	TTP	1	0	1	2	0	0	0	0	0	0
⑥ Password renovation phase	User (Alice/Shop)	0	0	0	3	0	0	0	0	$N+5$	1
	TTP	1	0	0	3	0	0	0	0	4	0
Total		14	2	13	22	0	0	2	0	$3N+32$	7

Figure 5 illustrates the concrete values with the N changing between our proposed scheme and Chang's scheme of [2]. We compared the computation of symmetric encryption/decryption, Chebyshev chaotic maps operation and the one-way hash function. There are two reasons to exclude asymmetric encryption/decryption and biometric authentication: one side, its the same calculation times with asymmetric encryption/decryption for our protocol and the literature [2]. On the other side, the computation process of biometric authentication adopts dedicated hardware which can make biometric authentication complete quickly with a good user experience.

So we divided the total computations into two steps:

- 1) The first step including ① user registration phase and ⑤ password renovation phase which can only be used once. $(10T_H + 1T_{CH} + 3T_S)$ is the computations of [2] and $(13T_H + 3NT_H)$ is the computations of our proposed scheme. Where T_H , T_{CH} , T_S means the time for executing the hash function, Chebyshev chaotic maps operation and symmetric encryption/decryption.
- 2) The second step including ② Issue e-coupon phase, ③ Download e-coupon phase and ④ App recondition phase which can be used $(N - 1)$ times. $(8T_H + 11T_{CH} + 11T_S)$ is the computations of [2] and $19T_H$ is the computations of our proposed scheme at a time. So the difference of total calculated amount between

literature [2] and our proposed scheme ($Total_{TD}$) is:

$$\begin{aligned}
 Total_{TD} &= Total_{[2]} - Total_{our} \\
 &= (10T_H + 1T_{CH} + 3T_S) - (13T_H \\
 &\quad + 3NT_H) + (N - 1)[(8T_H + 11T_{CH} \\
 &\quad + 11T_S) - 19T_H] \\
 &= N(11T_{CH} + 11T_S - 14T_H) - 10T_{CH} \\
 &\quad - 8T_S + 8T_H.
 \end{aligned}$$

where $Total_{[2]}$ denotes the computations of [2], $Total_{our}$ denotes the computations of our protocol.

In Chang et al. [2] scheme, they coded a C language program of hash function, they input a 512-bit random string and implemented the program 10,000 times in a Window 7 workstation with an AMD X4 945 processor running at 3.00GHZ, 8192MB of RAM, and a 7200 RPM Western Digital WD5000AAKS-22V1A0465 GB ATA drive. They showed that the average time for one hash value was 0.605ms. In [18], Lee showed that one hash function operation was about one time faster than one Chebyshev chaotic maps operation. We can draw a conclusion that the average time for one Chebyshev chaotic maps operation was about 1.21ms. In addition, according to [9], we can come to a conclusion that one hash function operation is about 10 times faster than a symmetric encryption/decryption. So a symmetric encryption/decryption operation was about 6.05ms. Moreover, the computational cost of XOR operation could be ignored when compared with other operations.

So we have $1T_S \approx 10T_H$, $1T_{CH} \approx 2T_H$. Then we have:

$$\begin{aligned}
 Total_{TD} &= Total_{[2]} - Total_{our} \\
 &= N(11T_{CH} + 11T_S - 14T_H) - 10T_{CH} \\
 &\quad - 8T_S + 8T_H \\
 &\approx N(22T_H + 110T_H - 14T_H) - 20T_H \\
 &\quad - 80T_H + 8T_H \\
 &= (118N - 92)T_H.
 \end{aligned}$$

That means our proposed scheme (even if $N = 1$) has much more efficient than the literature [2]. With the N increases linearly, our proposed schemes cost of computation will decrease linearly comparing with the literature of [2].

Figure 5 Total difference between the amount of computations between literature [2] and our proposed scheme As for store space, our proposed scheme just need 62.5K (assume $p_t = 128bits$, and $N = 500$). It is can be ignored at present contrasting to the TeraBit storage. Table 4 compares the functionalities and system efficiency of our proposed protocol and other, related coupon schemes [2, 5, 15]. The results of the comparisons show that our proposed scheme provides more functionalities, and is more suit for user-friendliness system.

Table 4: Comparisons between the related protocols and our proposed protocol

	[2] (2014)	[5] (2008)	[15] (2013)	Our scheme
System completeness	Very Good	Ordinary	Ordinary	Very Good
Digital signature	PKI-based	N/A	N/A	PKI-based
Efficiency	Good	Weak	Weak	Good
Communication-rounds	CMS-based	Hash-based	XOR-based	Hash Chain-based
	Good	Very Good	Excellent	Very Good
Registration	2	2	2	3
Authentication	3	2	2	3
Privacy protection	Good	Weak	Ordinary	Excellent

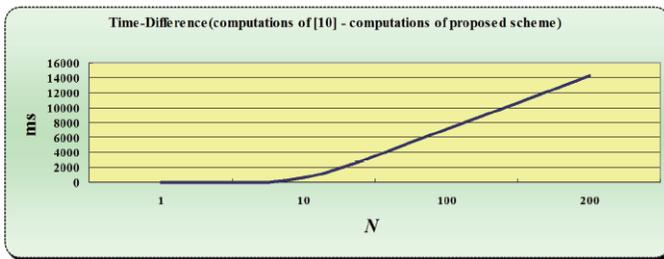


Figure 5: Total difference between the amount of computations between literature [2] and our proposed scheme

6 Conclusion

The paper proposed a novel and complete biometrics-based and one-time identity-password authentication scheme for e-coupon systems. There are many advantages about our protocol which described as follow: Firstly, from the standpoint of a security analysis, our scheme uses biometrics method and dynamic ID-password to achieve high-level security. Then, along with one-time password, we insert the dynamic ID which can consume the almost negligible computations, communications and size of memory. It is efficient method at least cost. Next, the core ideas of the proposed scheme are the features of security and efficiency in the mobile device and servers side, and the feature of user friendly for the users side. Finally, through comparing with recently related work, our proposed scheme has satisfactory security, efficiency and functionality. Therefore, our protocol is more suitable for practical applications.

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